

## Target Practice Game

Designed by Julie A. Bolduc

This game board would be fun if played with hacky sacks, bean bags or any other small soft toy your children may have. Maybe even very small stuffed animals just as long as it is smaller than the center circle.

## **Materials Needed**

Worsted weight acrylic yarn in red, white, blue, yellow and black. Size J/10 6mm aluminum crochet hook Metal Yarn needle for weaving in ends Hacky sacks, small stuffed toys, bean bags or anything small enough and not breakable to use as playing pieces.

Yarn Thickness: 4mm Gauge: Center circle is 2" diam Finished Size: 15½" diam

Skill Level: Beginner



**RND 1:** Ch6, join w/slst to first ch to form ring. Ch3. 17 dc in ring. Join w/slst to top of ch3.

**RND 2:** Ch3. Dc in same st as slst. 2dc in each st around. Join w/slst to top of ch3. Fasten off red.

RND 3: Join white to same st as slst. Dc in same st. Dc in next st. \*2dc in next st. Dc in next st. Rep from \* around. Join w/slst to top of ch3.

RND 4: Ch3. Dc in same st a slst. (Dc in each of the next 4 sts. 2dc in next st.)

Rep bet () 9 times more. Dc in each of the last 3 dc. Join w/slst to top of ch3.

RND 9: Join yellow in same st as slst.

Ch3. Dc in each of the next 8 dc. (2dc in next dc. Dc in each of the next 9 dc.

RND 5: Ch3. Dc in each of the next 8 dc. (2dc in next dc. Dc in each of the next 9 dc.) Rep bet () 4 times more. 2dc in next dc. Dc in each of the next 4 dc. 2dc in last dc. Join w/slst to top of ch3. Fasten off white.

**RND 6:** Join blue in same st as slst. Ch3. Dc in same st as slst. (Dc in each of the next 9 dc. 2dc in next dc.) Rep

bet () 5 times more. Dc in each of the last 11 dc. Join w/slst to top of ch3.

RND 7: Ch3. Dc in each of the next 8 dc. (2dc in next dc. Dc in each of the next 9 dc.) Rep bet () 5 times more. 2dc in next dc. Dc in each of the next 8 dc. 2dc in last dc. Join w/slst to top of ch3.

**RND 8:** Ch3. Dc in same st as slst. (Dc in each of the next 9 dc. 2dc in next dc.) Rep bet ()7 times more. Dc in each of the last 6dc. Join w/slst to top of ch3. Fasten off blue.

RND 9: Join yellow in same st as slst.

Ch3. Dc in each of the next 8 dc. (2dc in next dc. Dc in each of the next 9 dc.)

Rep bet () 6 times more. 2dc in next dc. Dc in each of the next 5 dc. 2dc in last dc. Join w/slst to top of ch3.

RND 2, 5, and 8. Fasten off and weave all ends into back of work.

Playing the game: The center circle is 100pts, the next circle is 75pts, the next circle is 50 points and the last

RND 10: Ch3. Dc in same st as slst. (Dc in each of the next 7 dc. 2dc in next dc.) Rep bet () 11 times more. Dc in each of the last 9 dc. Join w/slst to top of ch3.



RND 11: Ch3. Dc in each of the next 5 dc. (2dc in next dc. Dc in each of the next 6 dc.) Rep bet 9) 16 times more. 2dc in last dc. Join w/slst to top of ch3. Fasten off yellow.

RND 12: Join black in same st as slst. Ch1. 2sc in next dc. \*1sc in next dc. 2sc in next dc. Rep from \* around. Join w/slst to ch1. Fasten off and weave all ends into back of work.

**Finishing Black trim:** Use black to work a round of surface chains a the top of each of the following rounds. RND 2, 5, and 8. Fasten off and weave all ends into back of work.

Playing the game: The center circle is 100pts, the next circle is 75pts, the next circle is 50 points and the last outermost circle is 25 points. Let each child take turns to throw their playing piece into the target. Add the points up and who ever gets to 500 points first wins.